

(a) Since $\vec{r} = \hat{x} a \cos \xi + \hat{y} b \sin \xi$, we have

$$d\vec{r} = -\hat{x} a \sin \xi d\xi + \hat{y} b \cos \xi d\xi$$

and so

$$\vec{r} \times d\vec{r} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ a \cos \xi & b \sin \xi & 0 \\ -a \sin \xi d\xi & b \cos \xi d\xi & 0 \end{vmatrix} = \hat{z} a b d\xi$$

$$\Rightarrow \oint \vec{r} \times d\vec{r} = \int_{\xi=0}^{2\pi} \hat{z} a b d\xi = \hat{z} a b \cdot 2\pi$$

$$\therefore \left| \oint \vec{r} \times d\vec{r} \right| = 2\pi a b \quad (\checkmark)$$

(b) In general, $\oint d\vec{\lambda} \times \vec{P} = \iint_S (d\vec{\sigma} \times \nabla) \times \vec{P}$

For a planar curve, $d\vec{\sigma} = \hat{z} d\sigma$, and letting $\vec{P} = \vec{r}$ and $d\vec{\lambda} = d\vec{r}$, the general formula reduces to:

$$\oint d\vec{r} \times \vec{r} = \iint_S d\sigma (\hat{z} \times \nabla) \times \vec{r} \quad [*]$$

But: $(\hat{z} \times \nabla) = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ 0 & 0 & 1 \\ \partial_x & \partial_y & \partial_z \end{vmatrix} = \hat{y} \partial_x - \hat{x} \partial_y$

so that $(\hat{z} \times \nabla) \times \vec{r} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ -\partial_y & \partial_x & 0 \\ x & y & z \end{vmatrix} = \dots = -2\hat{z}$

Use this in [*]:

$$\oint d\vec{r} \times \vec{r} = \iint_S d\sigma \cdot (-2\hat{z}) = -2\hat{z} \iint_S d\sigma = -2\hat{z} A$$

$$\Rightarrow \left| \oint \vec{r} \times d\vec{r} \right| = 2A \quad (\checkmark)$$



$A \equiv$ "area enclosed"